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1-7 Wireless DS Multi-Card Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

MEGA MAN STAR FORCE: LEO

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EVERYONE E CONTENT RATED BY ESRB

This game is MEGA MAN STAR FORCE™: LEO. Different transformations, powers, and Battle Cards are available in the PEGASUS and DRAGON versions. This version can connect wirelessly with PEGASUS, LEO and DRAGON versions.

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PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

EARTH UPDATE ... 220x

IT IS THE YEAR 220x . . .

Extraterrestrial life has been discovered.

The new space exploration agency, NAZA, in an effort to enter into a friendly relationship, or ***BrotherBand***, with the aliens, launched a space station named ***Peace***. Humankind's dream to find other intelligent life among the stars had finally been realized.

However, the space station, the hope of humankind, had a very mysterious accident, and disappeared! Numerous agencies worked long hours to find it, but the space station was gone.

Then, a few months after the incident, a section of ***Peace*** was found in the sea. All hope was now lost. NAZA stopped the search, and put its space exploration project on permanent hold.

Three years to the day have now passed ...

... and for a boy from the town of Echo Ridge, the story has just begun.

A FUTURE WHERE EVERYONE HAS A TRANSER

Everyone in the future carries a mobile terminal called a ***Transer***. This useful device evolved from cell phones. It serves as a phone, sends and receives e-mail, and displays text from items such as textbooks and newspapers.

Another feature is its ability to summon Navis through a card system known as ***Card Force***. By sliding a card through a Transer, its owner can call for help from a program with a personality as well as weapons programs. This Navi can then traverse the Net in place of a human.

Transers are all registered to one of three Satellites: Pegasus, Leo, or Dragon.

A BROTHERBAND IS PROOF OF FRIENDSHIP

Transers support an onboard system called the ***BrotherBand System***. It's a way for close friends to strengthen their friendship.

By using this system and creating a ***BrotherBand***, friends can stay connected and send e-mail and data back and forth.

CHARACTERS

GEO STELAR
A 5th grader who lives in Echo Ridge. Because of what happened 3 years ago, he has stopped going to school, and spends his time alone, staring at the sky. His dream is to become an astronaut, just like his father.

OMEGA-XIS
An energy being from outer space who invited himself into Geo's Transer after the boy attracted his interest. For some reason, he seems to know Geo's dad...

MEGA MAN
Geo and Omega-Xis' fused EM form.

GEO'S FRIENDS

SONIA STRUMM — A very popular young singer.

BUD BISON — A rough and tough kid with the muscles to back him up.

LUNA PLATZ — Geo's Class President.

ZACK TEMPLE — Echo Ridge's resident geek. He knows all.

FM-IANS
Mysterious alien energy beings.
They came to Earth in pursuit of Omega-Xis.

GETTING STARTED

1. Turn OFF the Nintendo DS system by pressing the Power Button. Never insert or remove a Game Card when the power is ON.
2. Insert the ***MEGA MAN STAR FORCE™: LEO*** Game Card into the Game Card slot on the back of the Nintendo DS and push until it clicks into place. The label should face toward the bottom of the DS.
3. Turn ON the Nintendo DS system by pressing the Power Button. The Health and Safety Screen will appear. Touch the Touch Screen to continue.
4. Touch the ***MEGA MAN STAR FORCE™: LEO*** panel on the Touch Screen. The Main Menu will appear.

SELECTING MAIN MENU OPTIONS

- ❑ Select an option by touching it with the ***stylus*** or using the ***+Control Pad***.
- ❑ Confirm an option by double-touching it with the ***stylus*** or pressing the ***A Button***.
- ❑ Go back a screen by touching the ***Back*** option with the ***stylus*** or pressing the ***B Button***.

GAME CONTROLS

Closing your Nintendo DS will put the game into Sleep Mode and conserve battery power. Open the Nintendo DS to bring the game out of Sleep Mode.

- ❑ ***Note:*** The Nintendo DS cannot be put into Sleep Mode while connected through Wireless or Nintendo Wi-Fi Connection.

FIELD SCREEN CONTROLS

- ❑ ***+Control Pad*** ... Move character / Move menu cursor
- ❑ ***A Button*** ..... Speak/Examine / Confirm
- ❑ ***B Button*** ..... Cancel
- ❑ ***X Button*** ..... Open Transer menu
- ❑ ***Y Button*** ..... Real World: Put on/Take off Visualizer / Wave World/Comp Spaces: Not used
- ❑ ***L Button*** ..... Talk to Omega-Xis
- ❑ ***R Button*** ..... Real World: EM Wave Change/Pulse in / Wave World/Comp Spaces: Pulse out
- ❑ ***START*** ..... Close Transer menu
- ❑ ***SELECT*** ..... Switch between different cards on the Top Screen

BATTLE CUSTOM SCREEN CONTROLS

- ❑ ***+Control Pad*** ... Move cursor
- ❑ ***A Button*** ..... Choose Battle Card/Confirm
- ❑ ***B Button*** ..... Cancel selected Battle Card
- ❑ ***X Button*** ..... Not used
- ❑ ***Y Button*** ..... Not used
- ❑ ***L Button*** ..... Run away (not always possible)
- ❑ ***R Button*** ..... View Battle Card description
- ❑ ***START*** ..... Move cursor to ***OK***
- ❑ ***SELECT*** ..... Not used

BATTLE ACTION SCREEN CONTROLS

- ❑ ***+Control Pad*** ◀/▶ ... Move Mega Man left/right
- ❑ ***+Control Pad*** ▲ ..... Not used
- ❑ ***+Control Pad*** ▼ ..... Lock on
- ❑ ***A Button*** ..... Use Battle Card
- ❑ ***B Button*** ..... MegaBuster (don't press to charge)
- ❑ ***X Button*** ..... Not used
- ❑ ***Y Button*** ..... Shield
- ❑ ***L Button/R Button*** ... Open Custom Screen (when Custom Gauge is full)
- ❑ ***START*** ..... Pause battle*
- ❑ ***SELECT*** ..... Not used

* When the game is paused, press the +Control Pad ◀/▶ to toggle Camera Mode on/off.

ACTION!

ENTRY SCREEN CONTROLS

Number/Letters · Next line
Capitalize · Exit
Backspace · Confirm
Accent

- ❑ ***+Control Pad*** ..... Move cursor
- ❑ ***A Button*** ..... Select character
- ❑ ***B Button*** ..... Backspace
- ❑ ***X Button*** ..... Shift
- ❑ ***Y Button*** ..... Change character set
- ❑ ***L Button/R Button*** ... Shift cursor left/right
- ❑ ***START*** ..... Move cursor to OK icon
- ❑ ***SELECT*** ..... Next line

EXPLORING THE REAL WORLD

The ***Real World*** is where humans live. People can slide Navi Cards through their Transers to call Navis, who operate electronic devices for humans.

- ❑ ***Talk/Examine*** Press the ***A Button*** to talk with people or examine something.
- ❑ ***Put on Your Visualizer*** Press the ***Y Button*** to put on your Visualizer. This lets you see the Wave World. When you spot someone in trouble, or notice a strange-looking spot, try putting on your Visualizer to check it out!
- ❑ ***Talk with Omega-Xis*** Press the ***L Button*** to talk with Omega-Xis anywhere. If you're ever lost, Omega-Xis is there for you.
- ❑ ***Transform into Mega Man*** Put on your Visualizer to find ***waveholes*** (places where EM waves have distorted space). Press the ***R Button*** at one of these, and Geo and Omega-Xis will EM Wave Change into Mega Man. When FM-ians are causing trouble, find a wavehole and head for the Wave World!
- ❑ ***Flip between Cards!*** Press ***SELECT*** to change the card displayed on the Top Screen. As you travel, you will find more cards that can be displayed there. Using certain cards in specific places may open up new paths to explore!
- ❑ ***Answer Help Signals!*** There may be times when you need to answer help signals. Who is calling for help and where are they? Be the hero and search them out!

EXPLORING THE WAVE WORLD

The mysterious ***Wave World*** is unknown to humans. Navis called on by humans traverse this world, and operate electronic devices by entering their Comp Spaces from here.

- ❑ ***Pulse Out*** Press the ***R Button*** to return to the Real World from the Wave World. This is called ***pulse out***. There are places where you can't pulse out.
- ❑ ***Mystery Waves*** You can find EM crystals known as ***mystery waves*** in the Wave World. By examining them, you could get a Battle Card or an item. There are other, rarer mystery waves as well.
- ❑ ***Pulse In to Transers!*** You can enter electronic devices from the Wave World by ***pulsing in***. In the Wave World, you can see humans below you. Touch people to pulse in to their Transers, where you can see their secrets and read about their troubles. If you help them solve problems, something good might happen!
- ❑ ***Pulse In to Electronic Devices!*** While traveling around the Wave World, you might see waveholes swirling above some electronic devices. The wavehole is a sign that the electronic device can receive EM waves. Touch the wavehole, and you will be whisked inside the device's Comp Space. When electronics break or malfunction, an EM virus or an FM-ian may be lurking inside its Comp Space. That's when it's time to pulse in and take care of the problem!

EXPLORING COMP SPACES

Comp Spaces are areas from which electronic devices are controlled. If a Navi enters a Comp Space, the Navi can control that device. However, if an EM virus or an FM-ian enters, the electronic device breaks or goes haywire. Many challenges await you in the Comp Spaces. You can overcome them by interacting with the Touch Screen.

- ❑ ***Ride 'em, Cowboy!*** — Go into the truck's Comp Space to rescue Luna and company from Taurus Fire! You'll have to ride some angry bulls to reach them. Hang on by touching the balance icons, and make your way to your friends!

- ❑ ***It's Hunting Season!*** — You have to defeat Cygnus Wing to save your friends from the Swan Dance of doom! Touch the rocket and slide it upward to shoot down some Quacky Lackies!

BATTLE: CUSTOM SCREEN

You will see the Custom Screen at the start of a battle. This is where you can choose which Battle Cards to use.

CHOOSING A BATTLE CARD

Six cards from your currently equipped folder are randomly chosen and displayed on the Custom Screen. Move the cursor to a card you want to use in battle, and press the ***A Button***. Then, you can use that card on the Action Screen.

BATTLE CARD SELECTION RULES

When choosing Battle Cards, you must follow the rules below. You can pick a maximum of 6 cards per turn.

SAME CARDS

CARDS OF THE SAME COLUMN

WHITE CARDS

Cards with a white bar at the bottom are called ***White Cards*** and can be used with any other cards.

CARD TYPES

There are 4 different card types you can use in battle.

BATTLE CARD

The most common type, you can get Battle Cards by defeating EM viruses, or by buying them in shops. They come in yellow, blue, red, and white. Each color denotes a different class of card.

STAR FORCE CARD

You will get this card along your journey. Use it to transform into Fire Leo Mega Man. If you have Brothers with other versions, you can also change into those types of Mega Man.

BROTHER FORCE CARD

You get these cards when you become Brothers with someone. During wireless battle, you can use the Brother Force Card one time to launch the Brother Force as a Best Combo. The abilities of these cards change depending on whether your Brother is ***On Air*** or not.

- ***When Your Brother Is On Air*** Use this card in battle and your Brother will show up to fire off his Best Combo. If your Brother doesn't have a Best Combo, then this card will be the same as if your Brother was not On Air.
- ***When Your Brother Is Not On Air*** When you use this card in battle, a roulette of your Brother's 6 Favorite cards will start. Pick a card and use it in battle!

LEGEND FORCE CARD

A certain person can change your Best Combos into Legend Force Cards, and you just might meet this character. Use this card to recreate one of your Best Combos and deal massive amounts of damage to your enemy. But be careful! You can only use 1 Legend Force Card per battle, and they disappear after 1 use.

OTHER IMPORTANT INFORMATION

- ***Share Star*** If you and a Brother each put the same card into your equipped folder and are On Air at the same time, that card will turn into a Share Star and its attack power will increase.
- ***Running Away*** Press the ***L Button*** to run from battle. Whether you escape or not depends on luck!
- ***Moving On*** Select ***OK*** to move to the Action Screen, where the actual battle will begin.

BATTLE: ACTION SCREEN

After choosing Battle Cards on the Custom Screen, defeat your enemies on the Action Screen.

FIRING THE MEGABUSTER

Press the ***B Button*** to fire your MegaBuster, which has unlimited ammo. Hold down the ***B Button*** for continuous fire. If you don't fire the MegaBuster for a short while, it will automatically charge up for a Charged Shot.

USING A BATTLE CARD

Use the cards you chose on the Custom Screen by pressing the ***A Button***. The next card in line is displayed at the bottom of the screen.

GUARDING

Press the ***Y Button*** to make a shield appear right before Mega Man's eyes. It can withstand most attacks, but a few attacks can break through it.

COUNTERING

If your attack hits an enemy just as it's attacking, you've pulled off a successful ***Counter***. When this occurs, 1 card is randomly chosen from your equipped folder as a Bonus Card for you to use.

CUSTOM GAUGE

The Custom Gauge begins to fill the instant you step onto the battle field. Once it is full, press the ***L Button*** or ***R Button*** to re-enter the Custom Screen.

LOCK ON!

Pressing the ***+Control Pad*** when you're on the Action Screen puts you in Lock-On Mode. Mega Man will lock-on to enemies that are in front of or at a 45° angle to himself. If you use a card after locking-on to an enemy, Mega Man will do a ***MegaAttack***, and automatically charge up to his enemy and attack. During a match with a friend, Mega Man can lock-on to an opponent in front of, diagonal to, or at a 22.5° angle to himself.

After you win a battle, you go to the Result Screen where you can see your battle time, Busting Level, and any data acquired. Your Busting Level is an evaluation of your virus busting techniques. The higher your Busting Level climbs, the more valuable items you can get after victories.

Lock onto enemies in front of or diagonal to yourself. (Main game only.)

During a match, lock onto someone in front of or 45° or 22.5° to yourself. (Wireless battle only.)

GO FOR A BEST COMBO!

If you can fulfill the following requirements during a battle with an EX or SP class boss, then you can get a ***Best Combo***. A Best Combo is a combination of cards that causes an incredible amount of damage. Once you've created a Best Combo, you can name it on the Best Combo Screen as well as equip it. Once a Best Combo is equipped, Brothers can call upon it via their Brother Force Card to squash their enemies.

- ***Best Combo Requirements*** Land 300 or more points of damage in one turn, using 3 or more cards. You cannot use Big Bang, Mega Class or Giga Class Cards. (Best Combo not available during On Air!)

MANAGING YOUR BEST COMBOS

Out of the 7 Best Combos you saved, you can choose to equip one of them on the Best Combo Screen. Press the ***A Button*** on a selected Best Combo to edit it.

- ***Equip*** Equip the selected Best Combo.
- ***Name*** Give the selected Best Combo a name.
- ***Delete*** Delete the selected Best Combo.

EDITING YOUR POP-UP MESSAGE

By editing your Pop-Up Message, you can change the message that's displayed when your Brother uses your Best Combo when you are On Air!

STAR FORCE POWER

During your journey, Mega Man will meet the Satellite Admins, one of whom is Leo Kingdom. After passing their test, Mega Man will be granted the power of the Star Force, as well as a Star Force Card. If you place this card in your folder, and choose it during battle on the Custom Screen, Mega Man will transform into Fire Leo Mega Man.

ATTRIBUTES

ELEMENT	Fire
WEAKNESS	Aqua
CHARGE SHOT	Flame Burner
SFB	Atomic Blazer

FIRE LEO MEGA MAN

When you Counter as Fire Leo Mega Man, a card with a Star Force mark on it will appear instead of a normal Bonus Card. This is an SFB (Star Force Big Bang) Card and it is Fire Leo Mega Man's ultimate attack, Atomic Blazer.

On the Custom Screen, Fire Leo Mega Man can also choose cards from the same row as well as the same column.

- ***Roast Your Foes with Flame Burner!*** Your Charged Shot is now a giant flame-thrower, shooting a jet of fire straight on through to the other side of the field.
- ***The Awesome Power of the SFB: Atomic Blazer!*** Fire a blast of flames from your arm that leaves everything on the field smoking!

STRENGTHS/WEAKNESSES

You hold immense powers when you gain the powers of a Satellite Admin, however, you also gain his weaknesses. If you're not careful, those weaknesses could be your downfall! If Fire Leo Mega Man is hit by an Aqua elemental attack, he will take twice the damage and revert into Mega Man. Once he reverts, Mega Man can't transform into Fire Leo again in the same battle.

Can you handle the incredible power of Fire Leo!?

TWO OTHER SATELLITE ADMINS

Leo Kingdom isn't the only Admin with a Star Force Power. There are two other Satellite Admins: Pegasus Magic and Dragon Sky. If one of your Brothers has either the Pegasus or Dragon version, you can use the power of those Admins temporarily as well! If you have a Brother with a different version, when you choose the Star Force Card on the Custom Screen, you can choose which Mega Man to transform into!

EARTHY WARRIOR
GREEN DRAGON MEGA MAN
ATTRIBUTES

ELEMENT	Wood
WEAKNESS	Fire
CHARGE SHOT	Woody Shot
SFB	Elemental Cyclone

FROSTY KNIGHT
ICE PEGASUS MEGA MAN
ATTRIBUTES

ELEMENT	Aqua
WEAKNESS	Elec
CHARGE SHOT	Ice Slash
SFB	Magician's Freeze

USING YOUR TRANSER

Press the ***X Button*** on the Field Screen to bring up the Transer Screen. You can do various things here, such as edit the Battle Card folder and save your game.

- ***PERSNL*** This is your Personal Card, where your personal information is displayed.
- ***BROTHR*** This is your Brother Card, where information about your Brothers is displayed.
- ***MEGA*** This is the Mega Card, where information about Omega-Xis is displayed.
- ***B. CARD*** Edit and equip your Battle Card folders here.
- ***ITEM*** Use Sub Cards or look at your key items here.
- ***ON AIR*** Connect to your Brothers and go On Air.
- ***LIBRY*** See the Battle Cards you've collected here in the Library. If you go On Air and trade data with your Brothers, you can also see the Battle Cards your Brothers have collected.

- **CONNECT** Trade Battle Cards with local friends, or connect via Nintendo Wi-Fi Connection to trade with friends and Brothers remotely.
- **SAVE** Save your current game.
- **E-MAIL** Check your e-mail, or send e-mail to Real Brothers here.

MEGA CARD

Check Omega-Xis' abilities, attack powers, and status here, as well as equip weapons.

EQUIPPING WEAPONS

Select ***Equip Weapon*** to look at and equip Omega-Xis with weapons. Omega-Xis' stats change depending on the weapon you select, so choose wisely.

MegaBuster Attributes

- **Attack** How powerful a shot is. The higher the number, the more powerful its attack is.
- **Rapid** Rate of fire. The higher the number, the faster the MegaBuster shoots.
- **Charge** How fast the MegaBuster charges up for a Charged Shot. The higher the number, the less time you have to wait.

Other Stats

- **HP** Omega-Xis' (=MegaMan's) hit points.
- **Gauge** How fast the Custom Gauge fills. The higher the number, the faster the fill-up.
- **Mega Cards** How many Mega Class Cards you can have in your folder.
- **Giga Cards** How many Giga Class Cards you can have in your folder.

CHECK YOUR TIMES

Select ***Check Records*** to check how fast you deleted SP class bosses. My record (***MY***) is your clear time, and Best record (***BST***) is the fastest clear time among you and your friends. If BST is very fast, then the attack power of your SP Battle Cards will increase. You can also view your Brothers' Ranking and delete your or your Brothers' records for the highlighted boss by pressing the ***A Button***.

BROTHER CARD

See your Brothers' On Air status, level and other information.

- If you select yourself, you can view your own Personal Page or check your Friend Code.
- If you select your Brother, you can view that person's Personal Page.

BROTHER INFO
If your Brother is On Air, that person's On Air symbol will light up. In-game Brothers cannot go On Air.

YOUR INFO
If you are On Air, your On Air symbol will light up.

PERSONAL PAGE

See you or your Brothers' Message, Secret, Link Abilities, and other data on the Personal Page. Messages and Secrets appear in a separate window when they are selected. On your own Personal Page, you can press the ***X Button*** to edit your own information.

EDIT OPTIONS

- **Name** Change your name.
- **Face Pic** Edit your face picture.
- **Message** Edit the message your Brothers see.
- **Secret** A secret you trade with someone when you become Brothers. Secrets can be edited.
- **Favorite** Opens your Card Folder, allowing you to set your Favorite Cards.
- **B. Combo** Opens the Best Combo Screen, where you equip and rename Best Combos.

LINK ABILITY

A ***Link Ability*** is an ability or power boost your Brother gives you. When you level up, this ability also becomes more powerful. Link abilities cannot be edited.

FACE PIC SCREEN

Edit your face picture on the Face Pic Screen.

- **1 *Pick a Premade Pic*** Select ***Premade*** to go to a screen where you can choose from a selection of faces and colors. Press the ***+Control Pad*** ◀/▶ and find one you really like!
- **2 *Customize*** You can edit a premade face pic, or even make your own!

TOP SCREEN

The Top Screen shows the tool descriptions.

Draw, 1 pixel at a time.	Undo 1.
Draw a line.	Redo 1.
Draw a square.	CLEAR Clear the screen.
Sample a color.	SAVE Save the icon and quit the screen.
Fill an area.	QUIT Quit without saving.
Draw a circle.	

TOUCH SCREEN

- ❶ ***Grid*** . . . . . Touch this to turn the grid on/off
- ❷ ***Actual Size*** . . . . . How the icon actually looks in the game
- ***+Control Pad*** . . . . . Move the cursor
- ***A Button*** . . . . . Confirm
- ***B Button*** . . . . . Sample colors
- ***X Button*** . . . . . Not used
- ***Y Button*** . . . . . Change modes
- ***L Button/R Button*** . . . Change colors
- ❸ ***Color Palette*** . . . . Select a color to paint with. Change colors by selecting a different color on this bar.

BATTLE CARDS

Edit and equip Card Folders on this screen.

CARD FOLDERS

Card Folders are where you place the cards you want to use in battle. At first, you have 1 folder that you can freely edit, and a spare folder that you cannot edit. As the story progresses, you get another spare folder, which you can edit. Spare folders are affected by your BrotherBand status. For example, if you cut your BrotherBand, you may not be able to place certain cards into the spare folder, or you may not be able to equip it.

EDITING A CARD FOLDER

You can add or swap cards in and out of your Card Folder by going to your card box. To see your card box, press the ***+Control Pad*** ◀/▶ on the Card Folder Edit Screen. After selecting the first card, select another card, and those two cards will switch places. Select the same card again to send another one to your folder. Sort your cards by pressing the ***X Button*** and choosing from the sort options. Press the ***L Button*** or ***R Button*** to scroll up or down by pages.

Rules for Building Card Folders

- It must have at least 30 cards.
- It can have a maximum of 3 of the same Standard Class Card.
- It can have a maximum of 5 Mega Class Cards and 1 Giga Class Card, but no doubles.
- It can only have 1 Legend Force Card.

BATTLE CARD COLORS

- **Yellow** Standard Class Card.
- **Blue** Hard to get Mega Class Card.
- **Red** Extremely rare Giga Class Card.
- **White** White cards can be paired with any other card(s) on the Custom Screen during a battle. (If you make a card into a Favorite, it automatically becomes a white card, regardless of its original color.)

BROTHER FORCE CARDS

Brother Force Cards can be equipped or unequipped on the Card Folder Editing Screen. When a Brother Force Card is equipped, that card will appear on the Custom Screen during a battle. Brother Force Cards automatically go into your Card Folder when you get them and do not count toward your total number of cards (30 cards).

LEGEND FORCE CARDS

You can only have 1 Legend Force Card in your folder at a time, and it disappears after 1 use. Legend Force Cards do not count toward the total number of cards in your folder (30 cards). You can have up to 10 Legend Force Cards in your card box at a time.

STAR FORCE CARDS

Star Force Cards can be equipped or unequipped at the Card Folder Editing Screen. When a Star Force Card is equipped, it appears on the Custom Screen during a battle. Star Force Cards automatically go into your Card Folder when you get them and do not count toward your total number of cards (30 cards).

SET YOUR FAVORITE BATTLE CARDS!

You can set the cards you like to use in your Card Folder as Favorites. When you do that, those cards become white cards in battle.

Your Favorites appear on your Brothers' Custom Screens when they use your Brother Force Card, so be sure to pick your best cards as Favorites!

Rules for Setting Favorite Cards

- You must select 6 cards as Favorites.
- You can set a maximum of 2 Mega Class Cards, or 1 Mega Class and 1 Giga Class Card.

ON AIR!

Go On Air with your Brothers from this screen. Once you are On Air, you can trade and update data.

WHAT IS "ON AIR"?

Being On Air means that you are able to send and receive data with your Brothers.
When you are On Air, you gain these functions and abilities:

- ❑ Link Ability update.
- ❑ Brother's Force Card switches from being a Favorite to a Best Combo.
- ❑ If a Share Star appears, that Battle Card's attack power increases.
- ❑ View information in each other's Library.
- ❑ Record Screen data update.
- ❑ Send and receive e-mails from Brothers.

Attack Power Increases!

WIRELESS ON AIR FEATURES

- ❑ **ON AIR HOST** Go On Air with your Brothers as a Host. As the Host, if you cut your connection, you will cut the connections of all the other people you are hosting.
- ❑ **ON AIR CLIENT** Go On Air with your Brothers as a Client connected through a Host. As a Client, if you cut your connection, you will only cut your own game.
- ❑ **ENTER A NUMBER** Enter a number to find other people who have set the same number. This makes it easier for you and your friends to find each other when numerous Hosts and Clients are in your area.
- ❑ **NINTENDO WFC** Connect via Nintendo Wi-Fi Connection to a remote Brother. You can trade data, but after the data exchange, the connection will be cut, so you will not be On Air.
- ❑ **WI-FI SETTINGS** Set up your Nintendo DS system for Nintendo Wi-Fi Connection.
(For details, please see the Nintendo Wi-Fi Connection Guidebook.)

Use Your Brothers' Best Combos!

EXCHANGE DATA VIA NINTENDO® WFC!

Exchange data with Brothers far away through a Nintendo Wi-Fi Connection.

1 Connect to Nintendo Wi-Fi Connection (WFC) Connect your Nintendo DS system to the Nintendo Wi-Fi Connection. (Be sure your Nintendo Wi-Fi Connection settings are set up first, or you will not be able to connect.)

2 Send Your Data After you successfully connect, your data will be uploaded to the Nintendo WFC server.

3 Download Your Brother's Data Once your data is uploaded, data your Brother has uploaded to the Nintendo WFC server is downloaded to your Nintendo DS. (You won't receive data for a Brother who has never connected to Nintendo WFC.)

CONNECT

You can battle and trade cards with a friend nearby through the Wireless Screen. You can also become Brothers with a remote friend through Nintendo WFC.

Note: You cannot battle or trade cards through Nintendo WFC.

- ❑ **HOST** Host nearby Clients to battle, and trade cards with your friends.
- ❑ **CLIENT** Find a Host nearby to battle, and trade cards with your friends.
- ❑ **ENTER NO.** Enter a number to find other people who have set the same number. This makes it easier for you and your friends to find each other when numerous Hosts and Clients are in your area.

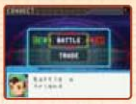
WIRELESS MATCH BATTLES

Once you are connected via wireless connection, you will see two choices:

- ❑ **BATTLE** Battle your friend.
- ❑ **TRADE** Trade Battle Cards.

After choosing ***Battle***, you can choose from these options.

- ❑ **1RD PRAC MATCH/3RD PRAC MATCH** Practice matches that do not count toward your record.
- ❑ **1RD MATCH/3RD MATCH** These battles count toward your record. Both players must have at least 1 Standard or Mega Class Card in their card boxes in order to choose this mode. The winner can take one of the loser's cards. If you set Brother Request to ON, you can ask the person to be your Brother after the match is over.



MATCH BATTLE RULES

Whoever can make the opponent's HP drop to **0** (zero) first is the winner.
If there is no winner after 15 turns, the damage each player dealt is added up. The player with the highest score is the winner.

FRIEND CODE

Friend Code lets you become Brothers with remote friends via Nintendo WFC.

1 Get Your Own Friend Code First, enter the On Air menu. Then go to ***NINTENDO WFC***. It's OK if you don't have any Brothers at this point. After connecting, your Friend Code will be displayed. You can check it from your Brother Screen.

2 Exchange Friend Codes with Your Friend Now, exchange Friend Codes with your friends, by mail or on the phone.

Exchange Friend Codes by mail or on the phone.

3 Enter Each Other's Friend's Friend Code Select ***FRIEND ROSTER*** on the Wireless Screen. After selecting where you want your Brother to be on your Brother Card, you can enter your Brother's Friend Code.

4 Connect to Nintendo WFC After you both enter each other's Friend Code, you must both connect to the Nintendo WFC at the same time. It's a good idea to plan ahead so you can synchronize your connection time.

5 A New Brother! Once your BrotherBand is formed, you've got a new Brother!

E-MAIL

Receive e-mails from your Echo Ridge friends, and write e-mails to your Real Brothers on this screen.

- ❑ Press the +***Control Pad*** ◀/▶ to switch between screens.
- ❑ Press the ***X Button*** on the E-mail Screen to write an e-mail to your Real Brothers.

CREATING E-MAIL

- ❑ **Icons** 4 kinds of icons are available for writing e-mails:
  Normal Use this for normal e-mails.
  Trade Use this when you want to trade.
  VS Use this to challenge someone to a battle.
  Notice Use this for something important.

- ❑ **Receiver** The person you are writing to.
- ❑ **Subject** The title of your e-mail.
- ❑ **Body** The body of your e-mail.
- ❑ **Present** You can choose to send your Brother a Battle Card as a present.

If you and your Brother are not On Air at the same time, the e-mail will not be sent.
If your Brother does not pick up the e-mail, it will be deleted from the server after a certain time limit.
You can save 1 e-mail to be sent later.
You can write an e-mail when you're not On Air and then send it later, when you are.

LUNA'S SPECIAL BROTHER CLASS

"So! You've read through the manual, and you still don't know what a Brother is? I guess I'm just going to have to teach you all over again!"

BECOMING BROTHERS

"Now, first of all, you can't do anything if you don't become Brothers. So to do that, make sure you have 2 copies of ***MEGA MAN STAR FORCE***™, 2 Nintendo DS systems, and a friend. OK, all set? Good! Then follow the steps below to become Brothers!"

YOU	FRIEND
1. Select ***CONNECT*** on the Menu Screen.	1. Select ***CONNECT*** on the Menu Screen.
2. Choose ***HOST***.	2. Choose ***CLIENT***.

"It doesn't really matter which you pick, but if you both pick the same mode, you'll never find each other! So make sure one of you picks ***HOST***, and the other one picks ***CLIENT***!"

BOTH

3. Connection successful!
4. Choose ***BATTLE***.
5. Start a battle (the mode doesn't matter).

"Remember to turn ***BRO REQST*** to ***ON***. Otherwise, you won't become Brothers after the battle!"

6. Brother request accepted.

"This is where you exchange secrets, so be honest!"

7. BrotherBand complete!.

"Now your BrotherBand has been formed. Be good to your Brothers, OK?"

"And that is how you become Brothers! You can check that you're Brothers by looking at power-ups you've gained on your Personal Screen. Also, check that your Brother's Brother Force Card is in your Card Folder. You can also check your Library or Records. When you're done, let's move on to On Air!"

LET'S GO ON AIR!

"Next, let's go On Air with your Brothers, so go call that Brother you just made!"

YOU	FRIEND
1. Select ***On Air*** on the Menu Screen.	1. Select ***On Air*** on the Menu Screen.
2. Choose ***On Air***.	2. Choose ***On Air***.
3. Choose Wireless ***On Air Host***.	3. Choose Wireless ***On Air Client***.

ON AIR!

"Make sure you don't both choose the same mode here too! If you do, you'll never go On Air! Make sure one of you is the Host, and one is the Client!"

DATA UPDATE!

"This is when various things like your Link Abilities and Favorite Cards are updated. Make sure you pay attention when Omega-Xis is talking to you!"

When you're done, try out your Brother's Brother Force Card in battle! You'll get to see your Brother's Best Combo in action! Of course, there are times when your Brother's Best Combo won't activate, but that's because your Brother doesn't have one equipped. Make sure you tell your Brother to equip one.

Oh! If you have a Share Star, your Battle Cards might have gotten stronger! If your cards haven't gotten any stronger, then your Brother probably doesn't have the same cards as you do in his or her folder. If you really are Brothers, you should probably try to have a few of the same cards!

And that concludes my special Brother Class! Now it's up to you to make more Brothers and have fun!

All right, see you at school!

TALK WITH OMEGA-XIS WHEN YOU'RE STUCK

If you're not sure what to do or where to go, press the ***L Button*** to talk with Omega-Xis. He may have a useful hint for you.

GET PLENTY OF REST

When you run out of things to do, head to your room and go to bed for the night. When you wake up, it will be morning, the start of a new day.

LOOK FOR WAVEHOLES

If you find any places or electronics of interest, check them out. A wavehole that is receptive to EM waves might appear!

GO TO A SHOP

Along your journey, you'll find shops you can go into. Some items and Battle Cards are only sold at shops, so it's a good idea to see what's up for sale.

TRY THE CARD TRADERS

There are card trading devices called Card Traders throughout the world. If you feed cards into them, you can get new cards in return. What you get depends on luck.

USING ATTACK ELEMENTS

All Battle Cards are 1 of these 5 elements: None, Fire, Aqua, Wood, and Elec. You can use attack elements to your advantage to get the upper hand. Experiment with different combinations and bring out the full power of each Battle Card!

CIPHER MAIL

When you're choosing who to write to, pick the ***Server Emblem*** icon in the center. This will send your e-mail to the Satellite Server. Write "***Cipher***" in the subject line, and write the secret message in the body. If you do this, you will receive an e-mail from someone, somewhere. Secret messages can be found in various places, so try looking in different places or at items.

Here's some stuff I learned on Earth!

- ***BrotherBand*** The BrotherBand is an interactive data transfer program developed by NAZA. This is an excellent program that displays another person's information as a way to further interpersonal communication. When people use this program, they tend to say things like ***form a BrotherBand*** or ***become Brothers***.
- ***Card Force*** Basically, Card Force refers to programs written on cards that people slide through their Transers to run. The main types are Navi Cards for calling Navis to your aid, and Battle Cards that call weapons. There are other kinds, like Brother Force Cards, that you get when you become Brothers with someone, and Legend Force Cards that can recall Best Combos. Well, no matter what kind of card, the Card Force System is pretty useful, I'd say.
- ***Deleting*** Deleting is like erasing, so basically it means once an EM virus or FM-ian is deleted, it won't be coming back any time soon. 'Course, this means that a human who has EM Wave Changed into an energy being can get deleted too. So you'd better watch your back!
- ***Echo Ridge*** This is where Geo lives. There's an elementary school where a bunch of kids all gather, and there's Vista Point where I met Geo. There's also a shop where you can stock up on Battle Cards. All those FM-ian incidents have been happening around here because of me, but what are a few evil guys anyway, right?
- ***EM Wave Change*** When a human and an FM-ian fuse, that's called an EM Wave Change. After the transformation, the fused person has a EM body and can freely move around in the Wave World, as well as enter other people's Transers. I don't know why, but it seems that after an EM Wave Change, my strength increases by a lot. At least it makes the little viruses seem like bugs.

- ***Humanoid Programs (aka Navis)*** Earthlings have had Humanoid Programs since a few hundred years ago. Back then, people only had one Navi per person, but now people can have lots of specialized Navis, so they've become more useful than ever. They have EM bodies like us FM-ians, but don't get me wrong. I work for no human!
- ***On Air*** When you're On Air, it means that you can send and receive data with your Brothers. I think the words mean something like you're ***on top of the air***. This is also used when Geo goes to the Wave World, although he says it slightly differently. Well, I guess it makes sense, since the Wave World is high up in the air. The important thing to get right here is the dramatic pause between ***On***, ***The***, and ***Air***.
- ***The Satellites*** So there are these three special Satellite servers up in space named Pegasus, Leo, and Dragon. Every human's Transer is registered with one of those three Satellites, but I hear some weirdos who don't answer to anyone are in those Satellites...

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